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MechWarrior Age Of Destruction Starter Set



Synopsis

Years of peace are at an end, and old enemies and allies begin to gather in the storm. Ace MechWarriors command armies of tanks and battle-armored troops on exotic planets under inhospitable conditions. Choose your favorite MechWarrior pilot, pick a 'Mech, customize its gear, and charge into battle! The MechWarrior: Age of Destruction Starter contains everything two players need to play! The Starter Set includes opposing mercenary battle forces representing Wolf's Dragoons and the 21st Centauri Lancers. All of the game pieces found in the Starter are not available in Boosters! Customize your 'Mechs with the included pilot and gear cards. Play on the included playmat or use the included planetary condition card to change the field of battle! MechWarrior: Age of Destruction updates and upgrades the core MechWarrior rules with customizable 'Mechs, alliances, new order types, and more! Preselected Contents: 10 prepainted units 6 Mercenary contract cards 4 terrain pieces 3 dice 2 gear cards 2 pilot cards 2 planetary condition cards 1 flexible ruler 1 playmat 1 rulebook 1 special equipment card

Book Information

Misc. Supplies

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Product Dimensions: 7 x 3.8 x 10 inches

Shipping Weight: 1 pounds

Average Customer Review: 4.5 out of 5 stars See all reviews (2 customer reviews)

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Customer Reviews

I bought this game for my 10 year old son. I have purchased a large number of used MechWarrior pieces for him, but we found it difficult to learn how to play. I decided to purchase the starter kit and it did just that--got us started.

Nice improvement on the MechWarrior: Dark Age game produced by WizKids games. The addition of pilot and gear cards, plus some new rules, liven up the game. Check it out!

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